## Cover note

The new building stands as an urban counterpoint to the existing puppet theater. The flat façade acts as a backdrop to the existing façade with the clock. The rotative notion between the two buldings responds to their corner position at the crossroad. The serrated contour creates a prominent position of the new building in the city.

The entrance to the building is a sudden encounter with a microcosmos hidden behind a continuous uninterrupted facade. The stained glass front wall is a screen for shadow play projections both for the outside and for the inside.

The layout is organized in three parallel aisles served by an offstage spaces block behind.

The empty space is articulated into 4 rooms standing side by side – The Open theater, The Main Hall, The Entrance area and the Café. When the partitions between the rooms are removed the space becomes multidirectional and free.

All performance activities are situated on ground level. Reaching the elevated ground plane one finds himself in a special place detached from everyday life.

The dressing rooms and the actors wing are in immediate vicinity with the Open theater, the Entrance area and the Main hall. The residential block is on the second floor in the most secluded area of the complex. The positioning of the administration uses the slope of the terrain and is located in the semi-subterranean floor, which doesn't count in the Total built up area according to law.

The irregularity of the building and the acoustic requirements imply an individual monolythic structure and brick walls. The slabs over the main halls could be just thick,or beamed, or cassetted, or with hollow implants, etc. The sloped roof could be concrete or steel profile net+panels and insulations.

Built-up area +0.00 :	718.22 sq.m.
Total built-up area :	1278.02 sq.m.
Gross built-up area:	2145.46 sq.m. (total built-up area + the semi-subterranean floor)
Building height:	16.57 m
Total green area:	100  sq.m + 190  sq.m = 290  sq.m.
Estimated construction cost:	2 600 000 BGN